

# SEPTEMBER

## Mobile Pantry Schedule

9/1/2020	Yale	7 <sup>th</sup> Day Adventist Church	19155 Courthouse Rd.	23897	9:30-11am
9/3/2020	Chesapeake	Lake Ahoy	3940 Airline Blvd.	23321	9:30-11am
9/4/2020	Franklin	National Guard Armory	900 Armory Dr.	23851	9:30-11am
9/10/2020	Smithfield	Little's Market	518 Main St.	23430	9:30-11am
9/11/2020	Norfolk	St. Paul's Community (New location!)	645 Church St.	23510	9-11:30
9/12/2020	Portsmouth	Cradock	39 Afton Pkwy	23702	9:30-11am
9/19/2020	Norfolk	Impact Southside (New location!)	701 S. Main St.	23523	10-12pm
9/19/2020	Suffolk	Greater Works (New location!)	1001 Obici Industrial Blvd.	23434	9-11:00am
9/22/2020	Courtland	Courtland Farmer's Market	24540 Agri Park Dr.	23837	9:30-11am
9/23/2020	Chesapeake	Southside Baptist Church	1200 Bainbridge Blvd.	23324	11:30-1pm
9/25/2020	Portsmouth	Miracle of Faith	30 Claremont Dr.	23702	9:30-11:00
9/25/2020	Norfolk	St. Paul's Community (New location!)	645 Church St.	23510	9-11:30
9/28/2020	Portsmouth	Park View Elementary School	260 Elm Ave.	23704	<b>9:30-11am NEW TIME!</b>

The Foodbank of Southeastern Virginia and the Eastern Shore is a proud member of:



For more information: [www.foodbankonline.org/GetHelp](http://www.foodbankonline.org/GetHelp) or call 757-627-6599

# HOW TO SAFELY RECEIVE FOOD FROM THE FOODBANK

## Do's

- ✓ Once you have pulled up to the loading station, stay in your vehicle AT ALL TIMES!
- ✓ If you are a walk-up, please remain 6ft apart and follow social distance guidelines
- ✓ Please come with your TRUNK EMPTY. If you need to make room in your trunk for product, please do so before you pull up to the front.
- ✓ Put your car completely in park at each stopping point, and end all phone calls

## Dont's

- ✗ Show up with a cluttered car. You will have to pull off to the side and load your own car if the trunk is not clear.
- ✗ Get out of the vehicle
- ✗ Continue to be on the phone once you have pulled up to the loading station.
- ✗ Continue to have the car in drive while volunteers are loading your vehicle.